



Mathematics at Bridgewater: Reception Long Term Map

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Books to support and enhance skills lesson:	<p>Number Rhymes for story shelves</p> <p>My hat it has three corners song</p> <p>Circle /Triangle – Mac Barnett/Jon Klassen</p>	<p>Rosie’s Walk – language</p> <p>Kippers Toybox</p> <p>Kandinsky Cat and Bird- shape in art,</p> <p>Witches 4 Six dinner Sid</p> <p>Square- Mac Barnett/Jon Klassen</p> <p>Bear in a square</p>	<p>Ten Black Dots</p> <p>Ten Little Pirates</p> <p>Kippers Birthday</p> <p>Pete the cat and his 4 groovy buttons</p>	<p>Blue Balloon</p> <p>Huey None the number</p> <p>Room on the broom</p> <p>Pattern bugs</p> <p>Titch</p>	<p>The Great Pet Sale</p> <p>The doorbell rang</p> <p>Jack and the beanstalk</p> <p>Cockatoos</p>	<p>One to ten and back again</p> <p>One is a snail ten is a crab</p> <p>How many legs?</p> <p>Pete the cat and the missing cupcakes</p>
Focus	<p>Early Mathematical Experiences</p> <p>Counting rhymes and songs.</p> <p>Classifying objects based on one attribute.</p> <p>Matching equal and unequal sets.</p> <p>Comparing objects and sets.</p> <p>Subitising.</p> <p>Ordering objects and sets/introduce manipulatives. Number recognition.</p> <p>2D Shapes.</p> <p>Pattern and early number</p> <p>Recognise, describe, copy and extend colour and size pattern.</p> <p>Count and represent the numbers 1 to 3.</p> <p>Estimate and check by counting.</p> <p>Recognise numbers in the environment.</p> <p>A number a week.</p>	<p>Numbers within 6</p> <p>Count up to six objects.</p> <p>One more or one fewer.</p> <p>Order numbers 1 – 6.</p> <p>Conservation of numbers within six</p> <p>Addition and subtraction within 6</p> <p>Explore zero.</p> <p>Explore addition and subtraction.</p> <p>Measures</p> <p>Estimate, order compare, discuss and explore capacity, weight and lengths.</p> <p>Shape and sorting</p> <p>Describe, and sort 2-D & 3-D shapes.</p> <p>Describe position accurately.</p> <p>Calendar and time</p> <p>Days of the week, seasons.</p> <p>Sequence daily events.</p>	<p>Numbers within 10</p> <p>Count up to ten objects.</p> <p>Represent, order and explore numbers to 8.</p> <p>One more or fewer, one greater or less than.</p> <p>Numbers within 15</p> <p>Count up to 15.</p> <p>objects and recognise different representations.</p> <p>Order and explore numbers to 8.</p> <p>One more or fewer.</p>	<p>Grouping and sharing</p> <p>Counting and sharing in equal groups.</p> <p>Grouping into fives and tens.</p> <p>Relationship between grouping and sharing.</p> <p>Numbers within 10</p> <p>Count up to 10 objects.</p> <p>Represent, order and explore numbers to 15.</p> <p>One more or fewer.</p> <p>Doubling and halving</p> <p>Doubling and halving & the relationship between them.</p>	<p>Shape and pattern</p> <p>Describe and sort 2-D and 3-D shapes</p> <p>Recognise, complete and create patterns</p> <p>Addition and subtraction within 20</p> <p>Commutativity</p> <p>Explore addition and subtraction</p> <p>Compare two amounts</p> <p>Relationship between doubling and halving</p> <p>Money</p> <p>Coin recognition and values</p> <p>Combinations to total 10p /20p</p> <p>Change from 10p</p> <p>Measures</p> <p>Describe capacities.</p> <p>Compare volumes.</p> <p>Compare weights.</p> <p>Estimate, compare and order lengths.</p>	<p>Depth of numbers within 20</p> <p>Explore numbers and strategies.</p> <p>Recognise and extend patterns.</p> <p>Apply number, shape and measures knowledge.</p> <p>Count forwards and backwards.</p> <p>Numbers beyond 20</p> <p>One more one less.</p> <p>Estimate and count.</p> <p>Grouping and sharing.</p>